



ART #1311, SECTION 02E, 2D Design

COURSE SYLLABUS: Fall '25

M, W 2:00pm - 4:50pm

Aug 29th - Dec. 5th

Main Art Building, RM 202

INSTRUCTOR INFORMATION

Instructor: Emily Broussard, MFA

Office Location: Main Art Building Rm 115

Office Hours: By appointment- before or after class is best

Office Phone: 903-456-9437

Office Fax:

University Email Address: Emily.broussard@etamu.edu

Preferred Form of Communication: **Email, or text**

Communication Response Time: Within 24 hrs

COURSE INFORMATION

Materials – Textbooks, Readings, Supplementary Readings

No Textbook required. Readings will be given out during the semester

Course Description

This course will provide the fundamentals of pictorial design. The student will be introduced to each principle, and design element individually and, as the course progresses, they will develop an understanding of the relationships between them as a whole. Using a variety of media, this course requires hands-on, project-based lessons that emphasize learning through the creative process. At the beginning of each new lesson, lectures will be given with emphasis on historical and contemporary artists and practices. Attendance and class participation/discussion are mandatory in this class. Periodically students will participate in constructive class critiques to develop a verbal understanding of the lesson and to develop their knowledge of visual art vocabulary.

The syllabus/schedule are subject to change.

Student Learning Outcomes

1. Develop and improve 2D design skills.
2. Obtain an understanding of the basic elements and principles of design and how they interact within the picture plane.
3. Learn about a variety of media.
4. Recognize good design in their environments and create their own good designs.
5. Understand Art historical references – especially pertaining to design.
6. Be able to recognize and verbalize design elements and principles of his/her projects.
7. Demonstrate verbal ability by actively participating in individual and group critiques of class assignments.
8. Execute a variety of projects in class, as assigned by instructor.
9. Execute a sketchbook/workbook and other assignments outside of class with the expectation to spend a minimum of 6 hours per week on outside class work.
10. Have demonstrated professionalism in preparation, work ethic, and craftsmanship.

COURSE REQUIREMENTS

Instructional / Methods / Activities Assessments

1. **Attendance is mandatory.** Art is a practice-based discipline and the learning process requires active and dedicated participation. Students are expected to be present in each class, for the entire class period. Attendance will be taken at the beginning of each class. If a student arrives after roll has been taken but within the first 15 minutes, they will be counted tardy. A tardy counts as $\frac{1}{2}$ a day. Therefore, two late arrivals equal one absence. After a student has 3 absences, the instructor may reduce the student's final grade by a letter for each subsequent absence. **A student who misses class or is late is responsible for any material discussed and any announcements made in class. The student is also required to make up the missed work time.**
2. **Class participation is required.** Student is required to bring necessary supplies to every class, have assignments turned in on time, and participate in class discussions and critiques.
3. **Working outside of class is required.** A minimum of 6 hours of work is required.

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4. **Work must be completed by due date.** Late work will be reduced by a letter grade each day it is late.

Syllabus Change Policy

The syllabus is a guide. Circumstances and events, such as student progress, may make it necessary for the instructor to modify the syllabus during the semester. Any changes made to the syllabus will be announced in advance.

Assessments

A=700-800

B= 699-600

C=599-500

D=499-400

F=399-300

All assignments are worth 100 pts

The total amount of points possible is 800

List of Assignments

1. Project 1: Elements of Art
2. Project 2: Create Your Own Alphabet (prep work)
3. Project 2: Create Your Own Alphabet (final piece)
4. Project 3: Fantasyscape
5. Oral Presentation
6. Project 4:Color Theory
7. Project 5: A Circle Goes For a Walk (prep work)
8. Project 5: A Circle Goes For a Walk (final piece)

Supply List

9"x12" sketchbook

18" x 24" Drawing Pad

18" metal ruler

2B, 4B, 6B pencils

Variety of Black Sharpies

(3) 5" x 7in stretched canvases

Paint: TBA/ To be discussed

Paint brushes: TBA/ To be discussed

Optional:

Microns

White Gel Pens

Color Pencils

Feel free to ask if there's a medium you want to use.

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Course Calendar

Week 1

Aug. 25th:

- Intros
- A Circle Goes For a Walk

Aug 27th

- Discussion of A Circle Goes For a Walk
- Elements of Art Lecture

Week 2

Sept. 1st

- Project 1

Sept. 3rd

- Project 1

Week 3

Sept.8th:

- Project 1 Due
- Principles of Art Lecture
- Discussion of Project 2: Create Your Own Alphabet
-

Sept. 10th

- Project 2

Week 4

Sept. 15th

- Project 2

Sept. 17th

- Project 2

Week 5

Sept. 22nd

- Project 2
-

Sept. 24th

- Crit Project 2

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Week 6

Sept. 29th

- Discuss Presentations
- Perspective Demo
- Practice, practice, practice

Oct. 1st

- Project 3: Fantasyscape

Week 7

Oct. 6th

- Project 3

Oct. 8th

- Project 3

Week 8

Oct. 13th

- Crit on Fantasyscape

Oct. 15th

- catch up day

Week 9

Oct. 20th- Presentations

Oct. 22nd - Presentations

Week 10

Oct. 27th

- Color Theory
- Discuss Project 4

Oct. 29th

- Project 4

Week 11

Nov. 3rd

- Project 4

Nov. 5th

- Project 4

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Week 12

- Nov. 10th
- Project 4

- Nov. 12th
- Project 4
-

Week 13

- Nov. 17th
- Crit on Project 4
- Nov. 19th
- Project 5: A Circle Goes For a Walk Revisited

Week 14

- Nov. 24th
- Catch up Day

- Nov. 26th
- No Class

Week 15

- Dec. 3rd
- Project 5

- Dec. 5th
- Final Crit