410-801 - Character Animation
Vince Sidwell
VinceSidwell@gmail.com

Required Text	"**The Animators Survival Kit**", Richard Williams, ISBN: 0571202284 **Acting For Animators** by Ed Hooks; Heinemann; ISBN 0325002290
Required Web Reading:	Keith Lango's "**Pose to Pose"** (http://www.keithlango.com) Keith Lango's "**Principles of Lip Sync**" (http://www.keithlango.com) **Walt Stanchfield Notes on Animation** (http://www.animationmeat.com/notes/waltstanchfield/waltstanchfield.html) **John Lassiters Principles of Animation** (http://www.siggraph.org/education/materials/HyperGraph/animation/character_animation/principles/lasseter_s94.htm)
Books	"**Timing for Animation**", Harold Whitaker - John Halas, ISBN: 0240517148 '**Stop Staring"** by Jason Osipa; Heinemann; ISBN 0-7821-4129-3 "**The Illusion of Life**", Frank Thomas and Ollie Johnston, ISBN: 0786860707
Learning Objectives	1. Gain an understanding of the animation principles and process 2. Timing for animation 3. Acting for Animation
Course Requirements	Attendance Completion of assigned exercises and tutorials Completion of quizzes and final exam (based on reading and DVD)
Method :	Submission of homework will take place at the **beginning** of each class. Discussion will usually follow and participation is mandatory. Lectures will average at least 2 hours per class followed by an in-class assignment based on the day's lesson to be turned in **before the end of class**. Students will then be assigned **homework** to be turned in by the next class period.

Grades:

In-Class Tutorials	%10
Animations	%60
Participation	%10
Final Reel	%20

Grading Criteria:	This class's is a focused approach to character animation. We will be working our way up from simple animations into more complex full body acting. There will be a need for dedicated in-class participation, but most work will be completed outside of class hours. Each project is a progressive step in the animation process. Failure to complete any single exercise will have repercussions for the next project. Participation in critiques is essential in learning to communicate visual ideas. Improvement of acting and animation principles requires active participation which may include improvisational acting. Shyness is not an option and failure to participate in critiques will result in loss of points.

Backup Data Policy

Students are REQUIRED to backup data onto external media.

- Backup after every work session
- Store in climate controlled location
- Clearly Date and label media

- Distinguish working files from finished files

All students enrolled at the University shall follow the tenets of common decency and acceptable behavior conducive to a positive learning environment.

Students requesting accommodations for disabilities must go through the Academic Support Committee. For more information, please contact the Director of Disability Resources & Services, Halladay Student Services Bldg., Room 303D, (903) 886-5835.